



405 Salem Ave N Toronto ON CA M6H 3C9 • heidi@adelheid.ca • www.adelheid.ca

what it's like // TECHNICAL RIDER

This is the technical rider for adelheid dance projects' full evening production of *what it's like*

All requirements indicated herein are the company's preferred conditions. Some elements may be renegotiated or modified as required for certain venues or environments, while others are a necessity. Please be in touch with the company regarding any questions or concerns.

This document contains six (6) pages, plus any additional attachments.

1. PERSONNEL

Should you have any questions, please contact the following people:

- Artistic Director/Choreographer: Heidi Strauss – 1-416-997-4430 – heidi@adelheid.ca
- Lighting Director: Simon Rossiter – 1-416-875-8355 – simonrossiter@me.com
- Video/Sound designer: Jeremy Mimmagh – 1-416-885-6825 – jeremy@mimmagh.ca
- Technical Director : Adrien Whan - 1- 416-629-5565 - adrien@buddiesinbadtimes.com

- Volunteer co-ordinator: Jane Alison McKinney - (647) 226-8299 - janealison@adelheid.ca

2. GENERAL

- There is no intermission in the performance.
- Haze or smoke, lasers, and projection that mimics strobe are used.
- Public-address and headset communication between backstage and the control booth.
- Control booth (desk or table) set up to accommodate the stage setup for this performance.
- In-venue air-handling should be easily controllable during the performance, if required by the haze effects.
- The company will require *unrestricted use* of the stage/playing area and dressing room facilities during technical as well as performance days, *including during lunch and dinner breaks*.
- A local Technical Director familiar with the venue and authorized to resolve technical concerns on behalf of the presenter must be made available to the company a minimum of two (2) months prior to the performance.

3. STAGE DIMENSIONS & VENUE CONFIGURATION

- *what it's like* uses a flat-floor/no-riser set-up. The audience and the performers are on the same level; there is no distinction between on-stage and off-stage.
- original venue dimensions: 39ft x 60ft, and a lobby area 20ft x 28ft
- minimum venue dimension requirement: 35ft x 50ft, with an adjacent or nearby area that can accommodate 60 people comfortably standing. The company and presenter will need to discuss options, in consideration of available sites/theatres.
- Minimum grid height: 18'
- A drawing can be provided to illustrate the general set-up of the space. Discussion with the presenter is necessary to configure the work for new venues.

The performance is configured generally into 4 spaces, regarded as "rooms":

- **Welcome** room – a pre-show and post-show projection/installation room where audience members leave their belongings
- **Tent** – An enclosed area in the main space which the audience enters into from the welcome room. The tent flies up allowing the audience to enter the main space, and is "torn" down as part of the performance.
- **Main** – Principal performance area; consists of the area remaining after the apportionment of "white room" and "tent" from the venue. Should be approximately 39ft x 38ft after exclusion of 12ft "white room" (below).
- **White** room– Enclosed by a traveller and white tarps, the white room is long & narrow with just enough space to tightly accommodate 60 people. Total width, including travel zones, scenic space, and patron area is approximately 12ft, with a total square footage of approximately 470 sq ft. The area from this room should be subtracted from the overall venue dimension.

4. AUDIENCE SEATING

- The work is designed for a mobile audience – seating is flexible. The audience can sit on the floor, stand, or use some folding chairs.
- Current capacity is 60 people per show. NB* ADAPTABLE TO VENUE.
- For patrons requiring mobility assistance, a volunteer or company member should accompany them on a track which ensures a minimum amount of movement.

5. SCENIC ELEMENTS & RIGGING

Welcome:

- If windows exist in this area, adequate window coverings will be required to black out or dim the room sufficient for projection.

Tent:

- Must be installed/set-up in a corner of the performance space, with an independent entry/doorway connected directly or indirectly to the welcome room. Patrons must be able to enter the tent without
- The tent occupies a footprint of approximately 25ft x 25ft. NB* ADAPTABLE TO VENUE
- The tent is made of a black tarp, approximately 50ft long and 20ft high (*supplied by company*). The tent is suspended from overhead grid in an arch by a series of pulleys and tie-line, carabiners and clips. NB* ADAPTABLE TO VENUE
- Tent must be installed in such a way that its elevation can be manipulated by performers at a central control point within the tent.
- A fluorescent lighting fixture (see 11-Lighting) must be rigged from the overhead grid such that it can travel vertically inside the tent, manipulated by a performer from within the tent.
- Rigging points for tent must be located in specific locations, with minimal room for variance. Several lengths of pipe may need to be installed in the grid per the company's specification (*Supplied by presenter*).

Main:

- A technical control booth area is required, set up to be non-obtrusive and impacting the the performance area as little as possible. If booth is visible to audience, cleanliness and compactness are paramount and subject to the approval of the company.
- A black velour traveller with traveller track/rail are required, operable from one side at the rear of the curtain, and spanning the full height from floor to ceiling/grid. The traveller must be hung tight to grid and walls, be of a proper length, and be operable by a performer via a pull/cord draw. (*Provided by the presenter*)
- The venue, needs to be light locked. Any windows or doors need to be sealed from outside light.

White:

- A large 30ft x 14ft translucent vapour barrier sheet (supplied by the company) is suspended by aircraft cable between two anchor points located parallel to and approximately 10 ft from one wall of the performance space (in the style of a clothesline). The company travels with rigging, hardware and cable for this, but anchor points must be *supplied by the presenter*. NB* ADAPTABLE TO VENUE

- A rigid pipe (*supplied by presenter*) must be installed along the walls enclosed by the vapour barrier sheeting, suspended 14ft above floor level. From these pipes are hung 3 white tarps of approximately 40x14ft, and 10ft x14ft and 10ft x14ft (*supplied by the company*).
- 3 rigging points are required overhead in the white room, and must be operable from either the control booth or outside the white room.

6. PROPS

Welcome:

- A variety of small miscellaneous items, including bags, cards, pens & twine (*provided by the company*).
- 2 unmarked cardboard boxes or boxes suited to the environment (*Provided by the presenter*).
- A table & 16 chairs that can be easily moved (*provided by presenter*).

Tent: n/a

Main:

- Forty (40) dark grey folding chairs (*supplied by the presenter*) similar to: [insert photo] . If such chairs are unavailable, the presenter and company will agree upon an alternate option.
- 2 white chairs and a folding table (*supplied by the company*).
- A variety of small items, including tape, water bottles, ipod, towels, chalk (*supplied by the company*).
- Eleven (11) lasers with custom-modified stands (*supplied by the company*).
- A battery-operated powered speaker with an attached ipod cable of at least 6 ft (*supplied by the presenter*).

White:

- A "Jaws"-style (aluminum telescoping multi-purpose) ladder of minimum 9' height, capable of being climbed upon by a person on either side (*supplied by the presenter*). Please contact company to discuss
- A plastic bag with 3 t-shirts inside that fly from rigging point overhead. (*supplied by the company*).
- 1 white chair (*supplied by the company*).

7. FLOORING

All floor surfaces need to be clean and able to be walked upon in bare or sock feet. The floor in each room requires a full sweep and mop prior to each performance.

Welcome: n/a

Tent & Main:

- If comprised of wood or painted 4 x 8 sheeting, the floor should be free of any protruding screws or unevenness, and clear of any/all obstructions. Black floor is preferred.
- A sprung floor is ideal.

White:

- Clean white dance floor to cover entire width/length of space (*Provided by presenter*).
- Floor should be clear of any obstructions or exposed hardware.

8. SOUND

The production requires a PA system that is of a professional quality stereo sound system in good working order, providing clear, undistorted evenly distributed sound proportionate to the venue's capacity.

Headset communication for all operators, volunteers, and stage management is required. (see 2-General)

Welcome:

- Requires dedicated auxiliary external send with remote kill switch and/or volume control at FOH/volunteer position. NB* Adaptable to the venue.
- Sound system must have adequate volume control for size of room, and if possible the capacity to be heard from inside the main space.
- There is a pre show A/V presentation, this could either be a live feed (preferred), or pre-recorded depending on capabilities of venue.

Tent:

- Communication between Stage Management and inside the tent is required.

Main & White:

- A PA console with at least 12 inputs is required.
 - 4 are for XLR inputs;
 - the remainder are from usb interface (*to be provided by the presenter*) including an audio interface to qlab over usb
 - as well, the console should have 6 auxiliary sends:
 - 1 for welcome room if live feed is used.
 - 1 for headphone amp (main room) to be provided by company;
 - a stereo aux send for a 2nd headphone amp (white room) to a pair of headphones/amp/extension (to be provided by the company) to be dropped from the grid
- A long enough extension cable to run from the mic to the control booth is required (*to be supplied by the presenter*).
- 3 microphones are required (*to be provided by the presenter*):
 - 1 handheld wireless;
 - 1 wired dynamic microphones (1 hung from grid in white room)
 - 1 wired for pre show A/V if live feed is used.
- The work requires 4 main audio channels in the cardinal corners of the room, preferably flown from the grid. One of these should be capable of being isolated and heard in the tent. If not, a separate auxiliary send needs to *supplied by the presenter*.
- A dedicated subwoofer channel is required.
- A battery-operated power speaker with an attached ipod cable of at least 6 ft (supplied by company)

9. LIGHTING

A specific lighting plot will be generated for each venue to accommodate the configuration of the room. The production is lit with a combination of stock and custom/specialized lighting fixtures.

A minimum of 96 dimmer channels and a computer-controlled console capable of recording a minimum 100 cues are required as well as:

- 50 stock lighting fixtures, clean and in good working order, including:
 - 30 x 36-degree ERS
 - 16 x 26-degree ERS
 - 4 x 19-degree ERS
- A lighting grid with the ability to place supplemental pipes as necessary to support lights and the projector.
- All company-supplied lighting fixtures are provided with U-ground (NEMA 5-15) plugs. Any adapters required must be *supplied by the presenter*.
- An Ultratec Radiance hazer must be *supplied by the presenter*.
- All custom and practical fixtures must be controllable from the lighting console.
- Sufficient cabling for all fixtures is required
- Exact colour counts will be supplied with the lighting plot, but consist of: R114; R312; R23; R26; R35; R356; R68; L202; L366; L711. The presenter must supply all colour.

Welcome:

- Controllable soft ambient room lighting, subject to approval by company.
- A single 32W fluorescent fixture with custom mount (*supplied by the company*) which must be suspended in the middle of room 4ft above floor level. The fixture must be easily removable in order to be mounted during the performance.
- *Any public audience areas must be supplied with sufficient lighting for safe movement between locations/rooms.

Tent:

- One custom fluorescent lighting fixture (2x 32w) suspended, rigged from the overhead grid (*supplied by the company*).

Main:

- The following specialized fixtures are required (*to be provided by presenter*)
 - 2 Chroma-Q Daylite PARs with NSP lens, or similar
 - 8 ProCan 20-Lite (PR20LITEW) audience blinder,
 - 4 supplied with EYC wide lamp;
 - 4 supplied with EYJ narrow lamp
 - 16 x ETC SourceFour Mini (*supplied by presenter*), mounted on 6 ft tail downs (*supplied by company*)

- 8 x 50 degree
- 8 x 36 degree

White:

- 2 custom fluorescent lighting fixtures (2x 32w) suspended 9ft above floor level from the overhead grid, in the middle of the white room (*supplied by the company*).
- 1 custom light box fixture (2x 32w fluorescent) suspended from the rigid pipe (see 6-Scenic Elements & Rigging), between the white tarp and wall (*supplied by the company*).
- 3 custom fluorescent fixtures (6x 32w) suspended from the rigid pipe (see 6-Scenic Elements & Rigging) between the white tarp and wall. These fixtures are supplied by the company but require some onsite assembly.

10. VIDEO

Welcome:

- One projector with a minimum 3000-lumen output, connected by hardline to control booth position, with a remote control douser or kill switch (*to be provided by presenter*). NB* ADAPTABLE TO VENUE
- A projection surface (could be light-coloured wall) ideally about 15ft x 10ft, but no less than 8ft x 6ft NB* ADAPTABLE TO VENUE

Tent: n/a

Main:

- One projector with a minimum 5000-lumen output, hung directly overhead from the grid at centre to provide a minimum floor coverage of 8ft x 10ft; hard connection to control position with a shutter or douser control capability. Projector to be hung focused straight down to floor. (*provided by presenter*)

White: n/a

11. DRESSING ROOMS & TEMPERATURE

- The performers require a fully equipped and lockable dressing. The dressing room should have access to a bathroom and shower, and a mirror with lighting adequate for applying make-up.
- The company requires a lockable room which can be used as an office for the duration of the company's residency.
- Warm-up spaces, and performance areas must all have adequate heating and air-conditioning systems controllable by the company.

12. COSTUMES

All costumes provided by the company

- Shoes, shirts, pants, belts, socks, underwear, vest & sweater.
- The company will require access to a washer & dryer, and drying rack for on-going costume maintenance.
- All costumes may be machine-washed and dried.

13. HOSPITALITY

- The company requires chipped or cubed ice, or ice packs in case of injury.
- The company requires parking or passes adequate for two (2) regular cars for each day in the venue.

14. STANDARD SCHEDULE & CREW REQUIREMENTS

- The exact number of personnel shall be decided upon by the type of facility and local restrictions, to be agreed upon by both the presenter and the company's technical director and/or Production Manager.
- A standard schedule for basic and flexible black-box theatre environments is provided below. Please discuss the schedule with the company's technical contact.
- A minimum of twenty (30) working hours (excluding meal breaks) preceding the performance is required.
- If the venue has not been prepared for the production (cleared of unnecessary elements, with seating removed, and lighting set as necessary) in advance of the company's arrival, additional time will be required.
- 15-minute coffee breaks should be taken as appropriate within the schedule detailed below.

Day 1

09:00 – 13:00	Lighting Hang/Circuit Prep; Begin scenery install	6 technicians (minimum)
13:00 – 14:00	Lunch	

14:00 – 18:00	Sound and projector install; spike prop elements Finish Lighting Hang; continue scenery install	6 technicians (minimum)
18:00 – 19:00	Dinner	
19:00 – 23:00	Lighting Focus / continue scenery install	6 technicians (minimum)

Day 2

09:00 – 13:00	Finish Lighting Focus / continue scenery install	4 technicians (minimum)
13:00 – 14:00	Lunch	
14:00 – 18:00	Finish scenery install;	4 technicians (minimum)
18:00 – 19:00	Dinner	
19:00 – 23:00	Cueing and spacing with performers	2 technicians (minimum)

Day 3

09:00 – 13:00	Technical notes as required	2 technicians (minimum)
13:00 – 14:00	Lunch	
14:00 – 17:30	Technical rehearsal / run-through	2 technicians (minimum)
17:30 – 18:30	Dinner	
19:00	One hour call	
20:00	<i>Performance</i>	
22:00	End of show / strike following final performance	